DEFENSIVE AND COMPETITIVE BIDDING			LE	ADS AND SIGN	ALS		W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	G LEAE	DS STYLE					
Style: Aggressive 1level, semi-aggressive 2 level			Lead		In Partner's Suit			
Responses: same level forcing, 2level up to 14 NF	Suit		2/4		2/4		NCBO: Greece	
Over 1M: 2NT 12+ 4c+, 2 of their suit 10+ with 3c fit or 14+ any,	NT		2/4		2/4		PLAYERS: Joanna-Aikaterini Pollatou - Maria Eleni	
3 of their suit 8-11 4c fit, jump in new suit natural preemptive			271		27.		Bompolaki Event: All	
	Subseq		2/4		2/4		Event. An	
	Other: A,		leads vs NT (asking for unblock or cou tner's 5+card suit if unsupported (again		r count)			
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS			and a short provide	("8"""")		SYSTEM SUMMARY	
15-18 live, 12-16 reopening if they open 1M, 11-14 if they open	Lead		Vs. Suit		Vs. NT			
1m	Ace		AKx+ Ax+		AKJT+		GENERAL APPROACH AND STYLE	
1NT unusual by passed hand	King		KQx+, AK		AKx+, KQx+		5cM	
	Queen		QJ+		AQJT+, KQJT+, KQT9+		2/1 FG	
	Jack		JT+		QJx+, AJT+, KJT+, JT+		1NT 14-16 except NV vs Vul 1st-3rd 10-13	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10		HT9+, T9+,		HT9+, T9+			
aggressive preempts (could be 5card)	9	9		9x (H98+ rare)				
2NT shows lower two suits	Hi-X		Xx		xXx, xXxx			
2D shows majors over 1c	Lo-X		odd	n, lowest from	HxxX, HxxXx, HxX			
Reopen: intermediate 10-13	SIGNAL	S IN OR	DER OF PRI	ORITY				
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner	r's Lead	Declarer's Lea	d Discardi	ing	SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
2D is always majors, 2C nat overcall, direct cue bid 2M is	1	rev atti	itude	rev count	rev attitu	ude	non vul 2D: weak both majors, 2M weak 5+	
Major+minor 5+/5+, jump cue asks for stopper	Suit 2	rev cou	unt	s.p.	original	count	vul 2D: weak only multi 5-8, 2M weak 9-12	
After direct cue bid 2NT shows some interest, 3m pass or correct	3	s.p.					1NT NV vs Vul 1st-3rd: 10-13	
(1C)-3C preempt	1	1 rev. attitude		rev count	rev attitu	ude		
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2	rev cou	unt	s.p.	original	count		
vs strong: dbl 15+ (5m4M if passed hand), 2c majors, 2d one major, 2M M+m, 2NT	3							
minors	Signals (i	including	Trumps): S.P.					
vs weak: same								
vs mini: dbl 14+ rest same not weak								
further dbls show points, even over transfer				DOUBLES				
when they overcall 1NT over 1m: 2 of other minor shows the majors, dbl								
pen, rest nat when they overcall 1NT over 1M: dbl pen, 2NT inv+ with fit								
VS.PREEMPTS (Doubles: Cue-bids: Jumps: NT Bids)	TAKEO	UT DOU	BLES (Style:	Responses; Reop	ening)			
over 3M: (3H)-4H=S+m GF (forcing pass established), over 3m: 4m					forcing to 2NT over	1m and		
maiors. (3C)-4D diamonds+Maior ef	forcing to			and 5=9, cue blu	oreing to 2141 Over	i in anu		
over 2M: 3M stopper ask, 4m is m+oM 5+/5+ and is GF		/ guine of	0. 2.0					
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24							SPECIAL FORCING PASS SEQUENCES	
vs 1c strong: dbl majors, 1NT minors, after a suit bid 2c is good raise	SPECIA	L, ARTI	FICIAL & CO	MPETITIVE D	BLS/RDLS			
over 2C: dbl majors, 2nt minors	Lightner	doubles,	game try doubl	es				
/ER OPPONENTS' TAKEOUT DOUBLE Support dbls and rdbls over 1 major and 1 diamond							IMPORTANT NOTES	
			l shows Hx in l					
rdbl strength, 2/1 F1			ggests sacrifice					
	After 1c-	(dbl)-rdbl	l dbls are t/o, si	milar for all forci	ng sequences after re	esponsive dbl	PSYCHICS: rare	

OPENI	AR TIF	MIN. NO. OF CAR DS	NEG. DBL THR U							
NG	ICI AL			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1 <b>≙</b>		3		natural or balanced (no 5 card other suit)	natural level 1, 2C = inverted minors 10+, 2D 5 spades and 4 hearts 5-9, 2M is inv, 3M is natural weak distributional	After 1C-1D 1M shows unbalanced hand, 2way checkback, 4th suit forcing, lebensohl over reverse and 2M over reverse F1				
1•		3			2C=5+ FG, 2D=5+D INV+, 2M=6M INV	2way checkback, 4th suit forcing, lebensohl over reverse (after 1H opening as well)				
1♥		5		11+ at NV	2C=0+ FG, 2D 5+ FG, 2M 5-9, 2NT any invite with fit or 12-14 4333, 3C bergen 6-9, 3D 10-13 any splinter GF, 3M pre, above VOID splinters even 3nt, 4M-1 good 4M bid	1M-2NT: 3C: a) Short C b)Not accepting game invite c)17-19 balanced, 3x short, 3M min, 3NT bal choice of games	drury			
1♠		5		11+ at NV		1M-3C: 3D ask range, 3oM ask short GF 1M-3D: next step ask	drury			
1NT				14-16 or 10-13 NV vs V 1-3 Regularly has 5M, 6m, 5422	2C=stayman, 2X=transfer, 3C=5M ask 3D= FG minors, 3M=short (13)(45) FG When 10-13, 2NT is natural, 3D, 3M, 4M to play, 4C hearts, 4D spades	After stayman 3C relay	1NT(10-13)-(x penalty)- rdbl two suiter with clubs, 2C clubs or two suiter without clubs			
2.	ART	0		22-23 BAL or FG	2D=waiting, 2M=good suit often 6c	2C-2D-2N=22/23; 2C-2D-2H-2S-2N=24+				
2•	ART	0		4+4+Majors 0-10	2M to play, 2NT ask, 3C nat NF, 3D invite with both M, 3M to play, 4C transfer to the best, 4d pick	2D-2NT: 3♠: very min, can be 44, 3+: 5+♥ 4♠ ok hand ~> 3♥ to play, 39: 4♥ 5+♠ ok hand ~> 3♠ to play, 38: 5♥ 4♠ great hand, 3NT: 5♠ 4₩ great hand, 4♠:5♠ 5♥ great hand, 4♠: 6♥ 4♠ great hand, 4♥: 6♠ 4♥ great hand				
2M		6		preempt	2NT ask rest nat F1	asking for value				
2NT				(19)20-21	3C stayman, 3red transfer, 3S bid 3nt sth in minors, 4C: both majors, Texas	After transfer bidding 3M shows fit				
3C				aggressive preempt	New suit forcing (without jump)					
3D				aggressive preempt	New suit forcing (without jump)					
3H										
3♠				aggressive preempt	New suit forcing (without jump)					
3NT	ART			gambling, 3rd/4th seat wide	4c pass correct, 4d asks short, 4M nat, 5c p/c					
4♣				preempt						
4♦				preempt						
4♥				preempt						
4 <b>≜</b>				preempt						
4NT	<u> </u>	L		minors						
5 <b>≜</b> 5♦				preempt		HIGH LEVEL BIDDING 14-30 key card blackwood, exclusion blackwood. After response to blackwood first available tree sele features are and any black tree sele featibles.				
5♥	<u> </u>					step asks for trump queen, 2nd available steps asks for kings After response to kings, ask again for a specific king.				
5♥ 5♥	<u> </u>					After response to kings, ask again for a specific king. If not enough space last train, if two bids available m				
24	<u> </u>					POD1 POR1	ay suggest stn in specific suit			
						4 in minor is optional key card blackwood-> next step	p don't accept, above 14-30			